* Application Icon
* Initial page background
* Button design
* Character sheet template image
* Character icons (e.g., Rogue, Wizard, Fighter, etc..)
* Dice icons (e.g., 4, 6, 10, 12, 20-sided dice)
* Dice rolling animation (unsure of how to implement this but would be nice)
* Dice rolling SFX
* Specialized images for a dice roll of 1 or 20
* Background music (can be toggled on or off)
* SFX for adding or subtracting health from the character sheet